

Beech Class Year 1 Autumn Term 2024

STEM

Science

In Science, the children will be learning about Everyday Materials. We will be focusing on distinguishing between what an object is and what is made from, identifying and describing variety of everyday materials such as wood, water, metal, rock & plastic and comparing and grouping everyday materials based on their properties.

Computing

This term, children will be focusing on computing systems and networks, noticing technology is all around us.

Design and Technology

In D.T., the children will be completing a cooking and nutrition unit based on fruit.

English

With Mrs Caulfield, we will start the term by looking at the fiction book, George and the Dragon by Chris Wormwell.

With Mrs Leonard, we will be focusing on labels, lists and captions. We then will be preparing to write a diary recount of our school trip to Warwick Castle!

Later on in the term, we will move onto creating non-chronological reports on Castles.

As we move into Term Two, we will also be enjoying some texts with a festive theme.



Towers and Turrets

P.S.H.E

We will be concentrating on valuing our differences.

Art

The children will be developing their drawing skills and exploring style of artist Joan Miro.

Mathematics

To begin with, Mrs Caulfield will complete a unit of work based on Shape. We will then move onto looking at Position and Direction.

With Mrs Leonard, will be covering a Place Value topic.

As we move through the term, we will continue to consolidate our knowledge of Place Value and begin to focus on Addition and Subtraction.

Religious Education

In Autumn Term One, we will be considering, 'Why do most Christians call God 'Creator'?'

To follow, we will be reflecting on. 'What do most Christians celebrate together?'

Physical Education

We will start the year off focusing on Team Games to help encourage our sportsmanship and team building skills with one another. We also will be focusing on a dance unit, 'Heroes'.

Orienteering and Gymnastics will follow in Autumn Term Two.